



## VERSATILITY RANCH HORSE - REINING

SHOW: IQHA Ranch Horse Futurity

CLASS:

DATE: September 27, 2020

### 1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

### 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

### 2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Circle RL CL	Circle LL CL	RD Stop	3 1/2 Rt Spin	RD, Stop	3 1/2 Lt Spins	Stop Back							
1	403	PENALTY													
		CONTENT	-1/2	0	-1	-1/2	-1 1/2	-1	-1					64.5	
2	767	PENALTY		1											
		CONTENT	0	-1/2	+1/2	-1/2	-1/2	+1/2	-1/2				1	68	
3	170	PENALTY		1											
		CONTENT	0	-1	-1	0	-1	-1/2	-1				1	64 1/2	
4	779	PENALTY													
		CONTENT	-1/2	-1/2	-1	+1/2	-1/2	+1/2	-1/2					68	
5	782	PENALTY	2		2										
		CONTENT	-1/2	-1/2	-1/2	0	-1 1/2	-1 1/2	-1 1/2				4	60	
6	177	PENALTY	2	2											
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	0				4	64	
7	428	PENALTY													
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	-1/2					67 1/2	
8	801	PENALTY													
		CONTENT	-1/2	0	-1/2	0	0	0	0					69	

JUDGE'S NAME (PRINTED):

Chele McGauky

JUDGE'S SIGNATURE:

*Chele McGauky*

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)





## VERSATILITY RANCH HORSE - REINING

SHOW: IQHA Ranch Horse Futurity

CLASS: *Open AB/NGW-Pre*

DATE: September 27, 2020

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- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

### 1 Point Penalties:

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- Out of frame (per maneuver)
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- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

### 2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Circle RL Cl	Circle LL Cl	RD Stop	3 1/2 Rt Spin	RD, Stop	3 1/2 Lt Spins	Stop Back							
9	374	PENALTY	1,2		op	2,2									
		CONTENT	-1	-1/2	-1	-1 1/2								Schooling	op
10	841	PENALTY	1,1		2		2							6	60
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1							
11	778	PENALTY			2									2	64 1/2
		CONTENT	-1/2	0	-1	0	-1	-1/2	-1/2						
12	772	PENALTY		1	2		op	2 op						5	59 1/2
		CONTENT	-1	-1	-1 1/2	-1 1/2	-1/2	-1	-1/2						op
13	825	PENALTY	2,2	2	2		op	2,2		2					
		CONTENT	-1	-1	-1	-1 1/2	-1	-1	-1	-1				14	48 1/2
14	822	PENALTY		1		2 op		2 op							
		CONTENT	-1/2	-1/2	-1	-1	-1/2	-1	-1						op
15	770	PENALTY	2	1,2	2	2,2 op		op	op						
		CONTENT	-1	-1	-1	-1 1/2	-1 1/2	-1 1/2	-1						52
16		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

*Chela McGrawley*

JUDGE'S SIGNATURE:

*Chela McGrawley*

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)



SHOW: IQHA Ranch Horse Futurity

CLASS: Non Pro

DATE: September 27, 2020

## VRH - LIMITED COW WORK (Amateur/Youth)

### 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### 10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

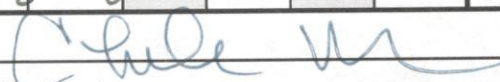
### Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage						
Tie-Breaker																
1	403	PENALTY	AA	A		E								4	61 1/2	
		CONTENT	-1	-1	-1	-1/2	-1	+1/2	-1/2	0						
2	767	PENALTY			APA	P								4	64 1/2	
		CONTENT	0	+1/2	-1	-1	-1	+1	-1	+1						
3	170	PENALTY		TA										2	67	
		CONTENT	+1	-1	0	0	-1	0	-1	+1						
4	779	PENALTY			A									1	70	
		CONTENT	0	+1/2	-1/2	0	0	+1	0	0						
5	782	PENALTY	AA											H	0	
		CONTENT	-1					+1								
6	177	PENALTY		P		A								2	67	
		CONTENT	+1	-1	-1/2	-1	-1/2	+1	-1/2	+1/2						
7	428	PENALTY													72 1/2	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2						
8	801	PENALTY													75 1/2	
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1/2						

JUDGE'S NAME (PRINTED): Chole McGauly

JUDGE'S SIGNATURE:



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SHOW: IQHA Ranch Horse Futurity

CLASS:

DATE: September 27, 2020

## NRH - LIMITED COW WORK (Amateur/Youth)

### 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### 10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
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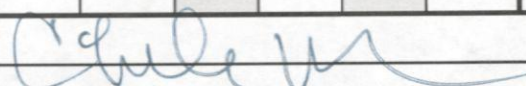
### Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT								PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage						
Tie-Breaker															
9	374	PENALTY													
		CONTENT													
10	841	PENALTY		A	A					L				5	62
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	+1/2	-1/2	0					
11	778	PENALTY												69 1/2	
		CONTENT	-1/2	+1/2	+1/2	+1/2	-1/2	0	-1	0					
12	772	PENALTY	PP	A	P	D								5	60
		CONTENT	-1/2	-1	0	-1	-1	0	-1	-1/2					
13	825	PENALTY	AAP	A	PAA					L				10	54
		CONTENT	-1	-1/2	-1/2	-1	-1	0	-1	0					
14	822	PENALTY	AAP		A	A				L				8	57
		CONTENT	-1	-1	-1	-1/2	-1	0	-1	+1/2					
15	770	PENALTY	A	A		D				L				6	58 1/2
		CONTENT	-1	+1	-1	-1	-1	0	-1	+1/2					
16		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Chela McGowan

JUDGE'S SIGNATURE:



For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)





# VERSATILITY RANCH HORSE - REINING

SHOW: IQHA Ranch Horse Futurity

CLASS: OPIAB UP WRH

DATE: September 27, 2020

## 1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

## 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

## 2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

## 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

## 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

## Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			Circle RL CL	Circle LL CL	RD Stop	3 1/2 Rt Spin	RD, Stop	3 1/2 Lt Spins	Stop Back							
1	403	PENALTY														
		CONTENT	0	0	-1	0	-1 1/2	-1	-1						65.5	
2	767	PENALTY														
		CONTENT	0	0	0	0	0	+1/2	0						70.5	
3	170	PENALTY		1											1	66
		CONTENT	+1/2	-1	-1/2	+1/2	-1	-1/2	-1							
4	779	PENALTY														
		CONTENT	0	+1/2	-1	+1/2	+1/2	0	-1/2						70	
5	782	PENALTY	2	2											4	60.5
		CONTENT	-1/2	-1	-1	0	-1/2	-1/2	-1							
6	177	PENALTY	2	2											4	64.5
		CONTENT	-1/2	-1/2	0	-1/2	0	0	0							
7	428	PENALTY														
		CONTENT	0	-1/2	-1/2	0	-1/2	0	0						68.5	
8	801	PENALTY														
		CONTENT	-1/2	0	0	0	0	0	0						69.5	

JUDGE'S NAME (PRINTED):

Jon Barry

JUDGE'S SIGNATURE:

*[Signature]*





## VERSATILITY RANCH HORSE - REINING

SHOW: IQHA Ranch Horse Futurity

CLASS: OP/AB NP WRH

DATE: September 27, 2020

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Maneuver Description		Circle RL Cl	Circle LL Cl	RD Stop	3 1/2 Rt Spin	RD. Stop	3 1/2 Lt Spins	Stop Back							
98	374	PENALTY	2OP	1	2										
		CONTENT	-1	-1	-1										
10	841	PENALTY			2		2							4	62
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1						
11	778	PENALTY			2		2							2	65
		CONTENT	0	0	-1	0	-1	0	-1						
12	772	PENALTY		1	2	OP	2OP							5	58.50
		CONTENT	-1	-1	-1/2	-1 1/2	-1/2	-1 1/2	-1/2						
13	825	PENALTY	2	2	2	OP	2		2					8	54
		CONTENT	-1	-1	-1	-1 1/2	-1	-1 1/2	-1						
14	802	PENALTY				OP		OP							63
		CONTENT	-1/2	-1/2	-1	-1 1/2	-1	-1 1/2	-1						
15	770	PENALTY	2	2	2	2		OP	OP					8	53.50
		CONTENT	-1	-1	-1	-1 1/2	-1	-1 1/2	-1 1/2						
16		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Jon Barry

JUDGE'S SIGNATURE:

[Signature]



SHOW: IQHA Ranch Horse Futurity

CLASS:

DATE: September 27, 2020

## RH - LIMITED COW WORK (Amateur/Youth)

### 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 Point Penalties:

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- B - Lameness
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- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage						
Tie-Breaker																
1	403	PENALTY	2(1A)	1A		1E								4	61.5	
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2	0						
2	767	PENALTY			1A, 1C	1A								3	68	
		CONTENT	+1/2	+1/2	-1/2	-1/2	0	+1/2	+1/2	0						
3	170	PENALTY	1(1A)											2	68	
		CONTENT	+1/2	-1	0	0	0	0	+1/2	0						
4	779	PENALTY													71.5	
		CONTENT	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2						
5	782	PENALTY	1A, 1A												0	
		CONTENT														
6	177	PENALTY													71	
		CONTENT	+1/2	0	0	0	0	+1/2	0	0						
7	428	PENALTY													71	
		CONTENT	0	0	+1/2	+1/2	0	0	0	0						
8	801	PENALTY													72	
		CONTENT	+1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	0						

JUDGE'S NAME (PRINTED): Jon Barry

JUDGE'S SIGNATURE:



SHOW: IQHA Ranch Horse Futurity

CLASS:

DATE: September 27, 2020

## RH - LIMITED COW WORK (Amateur/Youth)

### 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### 10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

### Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage						
Tie-Breaker																
9	374	PENALTY														
		CONTENT														
10	841	PENALTY	2(1A)		1A, 1A									4	64.5	
		CONTENT	-1/2	-1/2	0	0	-1/2	0	0	0						
11	778	PENALTY	3(1A)											3	65.5	
		CONTENT	-1/2	0	0	0	-1/2	0	-1/2	0						
12	772	PENALTY	1A 1A		1P	5								8	62	
		CONTENT	0	0	0	0	0	0	0	0						
13	825	PENALTY	3(1A)											3	61	
		CONTENT	-1 1/2	-1/2	-1	-1	-1	0	-1	0						
14	822	PENALTY	1A 3L											4	57.5	
		CONTENT	-1 1/2	-1	-1	-1	-1	-1	-1	-1						
15	770	PENALTY	1A 3L											4	58	
		CONTENT	-1	-1	-1	-1	-1	-1	-1	-1						
16		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:





## VERSATILITY RANCH HORSE - REINING

SHOW: IQHA Ranch Horse Futurity

CLASS: *Open AB/Non-Pro*

DATE: September 27, 2020

### 1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

### 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

### 2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

*w/o #3 63 1/2*

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			Circle RL Cl	Circle LL Cl	RD Stop	3 1/2 Rt Spin	RD, Stop	3 1/2 Lt Spins	Stop Back							
1	403	PENALTY														
		CONTENT	0	0	-1	-1/2	-1/2	-1	-1						65	
2	767	PENALTY														
		CONTENT	0	0	+1/2	-1/2	0	0	-1/2						69 1/2	
3	170	PENALTY		1												
		CONTENT	-1	-1	-1	0	-1	-1	-1/2					1	64 1/2	65 1/2
4	779	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	+1/2	-1/2						71	
5	782	PENALTY	2		2		1/2									
		CONTENT	-1/2	-1	-1	0	0	-1	-1/2					4	61	
6	177	PENALTY		2	2											
		CONTENT	0	-1/2	0	0	0	0	0					4	65 1/2	
7	428	PENALTY														
		CONTENT	0	0	0	0	-1/2	0	0						69 1/2	
8	801	PENALTY														
		CONTENT	-1/2	0	0	0	0	0	0						69.5	

JUDGE'S NAME (PRINTED):

*Pam Scott*

JUDGE'S SIGNATURE:

*Pam Scott*



SHOW: IQHA Ranch Horse Futurity

CLASS: Open AF Non-Pro

DATE: September 27, 2020

## RH - LIMITED COW WORK (Amateur/Youth)

### 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

### 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

### 5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

### 10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

### Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT								PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 Points	5 Points	10 Points	Total Penalties		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage						
Tie-Breaker															
1	403	PENALTY													
		CONTENT	-1	-1	-1	-1/2	-1	-1/2	-1/2	0				3	61 1/2
2	767	PENALTY			A-A									2	69
		CONTENT	+1/2	+1/2	-1	0	0	+1	0	0					
3	170	PENALTY	A	P										1	72
		CONTENT	+1/2	-1/2	+1	+1	+1/2	0	+1/2	0					
4	779	PENALTY			A									4	65 1/2
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	+1/2	0	0					
5	782	PENALTY	AA	A										0	
		CONTENT	-1												
6	177	PENALTY												7 1/2	
		CONTENT	+1	0	0	0	0	+1/2	0	0					
7	428	PENALTY												7 1/2	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0					
8	801	PENALTY												75	
		CONTENT	+1	0	+1	+1	+1/2	+1/2	+1/2	+1/2					

JUDGE'S NAME (PRINTED): Pam Scott

JUDGE'S SIGNATURE:

*[Signature]*





*Working Ranch*

SHOW: IQHA Ranch Horse Futurity

CLASS: *Open PB/Nov-Pro*

DATE: September 27, 2020

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Circle RL Cl	Circle LL Cl	RD Stop	3 1/2 Rt Spin	RD, Stop	3 1/2 Lt Spins	Stop Back							
9	374	PENALTY	OP	1-2	2OP	2-2	OP						9	54 1/2	OP
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-						
10	841	PENALTY	1-1		2		2						6	60 1/2	
		CONTENT	-1	0	-1/2	0	-1/2	-1							
11	778	PENALTY			2								2	65 1/2	
		CONTENT	0	0	-1	0	-1	0	-1/2						
12	772	PENALTY		1		OP		2OP					3	61 1/2	OP
		CONTENT	-1	-1	0	-1/2	0	-1/2	-1						
13	825	PENALTY	2	2	2	OP	2-2		2				12	50	OP
		CONTENT	-1	-1	-1	-1/2	-1	-1/2	-1						
14	822	PENALTY			1	OP	OP	OP	OP				1	64 1/2	OP
		CONTENT	-1	-1/2	-1	-1	0	-1/2	-1						
15	770	PENALTY	1	2-2	2	2		OP	OP				9	64 1/2	OP
		CONTENT	-1	-1	-1	-1	-1	-1	-1						
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

*Pam Scott*

JUDGE'S SIGNATURE:

*Pam Scott*



AQHA

AMERICAN QUARTER  
HORSE ASSOCIATIONNRSHA  
NATIONAL RANCH SADDLERS  
AND STOCK HORSE ASSOCIATION

WORKING RANCH

SHOW: IQHA Ranch Horse Futurity

CLASS: NON-PRO

DATE: September 27, 2020

## YR - LIMITED COW WORK (Amateur/Youth)

## 1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

## 3 Point Penalties:

- K - Knocking down the cow without having a working advantage
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## 5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
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## 10 Point Penalty:

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- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
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- M - More than one finger between split reins or any fingers between romal reins (except two rein)

## Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT							PENALTIES				SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties		
Tie-Breaker																
9	374	PENALTY													0	OP
		CONTENT														
10	841	PENALTY	A		A						L			5	64 1/2	
		CONTENT	0	0	0	-1/2	0	0	0	0						
11	778	PENALTY													72	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	0	0						
12	772	PENALTY	PP	P		P								4	60	
		CONTENT	0	-1	-1/2	-1/2	-1	-1	-1	-1						
13	825	PENALTY	AAA	P	AA						L			12	48	
		CONTENT	-1	-1	-1	-1/2	-1/2	-1/2	-1/2	-1						
14	822	PENALTY	A		A	P					L			6	59	
		CONTENT	-1	0	-1	-1	-1	0	-1	0						
15	770	PENALTY			L	P					L			3	62 1/2	
		CONTENT	-1	+1/2	-1	-1	-1	0	0	0						
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Pam Scott

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit [www.aqhuniversity.com](http://www.aqhuniversity.com)